Procedures for Captains, Spares and Teams

Captains

- The Bocce spares binder will be located in the clubhouse next to the phone and Garth Trails directory.
- Please arrange a spare, working from the top of the list. After confirming the availability of the spare, please indicate the team number, date and time of game beside the spare's name on the list. Also using the highlighter provided, please highlight the spare's name so that captains can see at a glance which players have been taken.
- When calling for a spare, if no one answers please leave a message indicating that you have called them, and therefore will be going to the next person on the list. Indicate on the list with an X in one of the three boxes that there was no answer.

  If a name is not highlighted and has an X in one or two of the boxes, please try that person again, as they may be home when you call. If all three boxes have an X we can assume that player is away.
- This will allow the next captain to move down the list and select the next available spare.
- Please complete each page before moving on to the next one.

Spares

- If as a spare, if you are unavailable for certain dates; please indicate in the comment section on the list next to your name.
- A spare cannot play for the same team two weeks in the row.
- Spares are not to accept requests to spare from a captain at the courts, or elsewhere. Requests are to be made over the phone by the captain from the clubhouse. This is to ensure that requests are done in the correct order as per the spares book.

Teams

- A team must have at least two original players. Two spares may be used. Please note, teams can play with 3 players but not two weeks in a row.
- If captains have any questions, please call a member of the spares committee.

Spares Committee Members:

Roni Healy – 289-759-1846